

JMRI DecoderPro

A conceptual overview

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Outline

- Conceptual overview of JMRI and DecoderPro
- Not a lot of detail
- Won't teach you how to use it
- Will try to explain why you would want it
- How DecoderPro fits into a typical DCC system
- Examples are from my Digitrax system

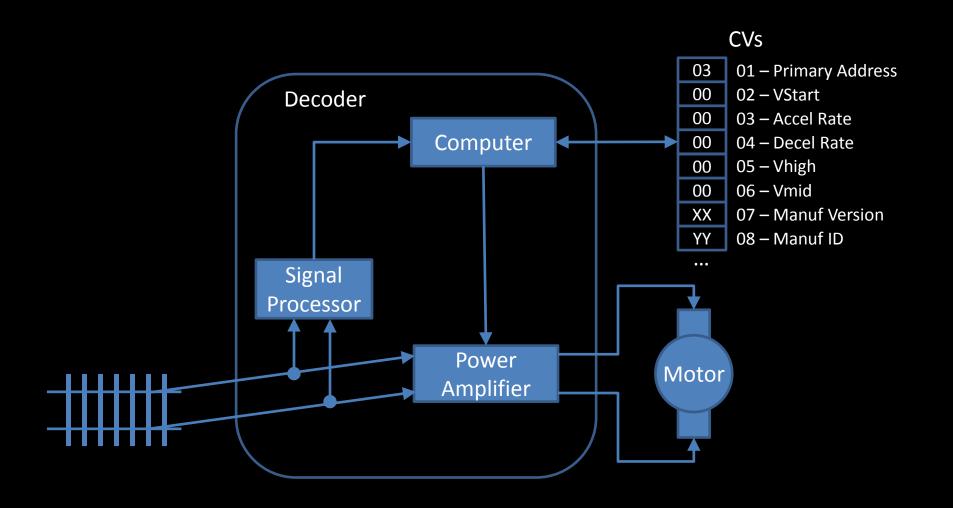
Decoder Programming 101

- Programming a decoder changes its behaviour
 - Simplest is its primary address
- Done with values stored in Control Variables
- All DCC systems can program decoders
- DecoderPro makes this much easier

Control Variables (CVs)

- Everything controlled by so-called CV values
 - CV = Configuration Variable = just a number
 - 1024 CVs allowed by NMRA standard
- Values range from 0 255 (1 byte, 8 bits)
 - e.g. CV 1 is the primary (short) address (1-127)
- Some are very complex
 - e.g. CV 29 holds 8 different things!

Decoder Architecture



Programming using a DCC System

- All systems can program any decoder
- Basic operation is to write a value into a CV
- That's it!
- Some will help with complex CVs like the long address in CV 17-18
- Simple in principle, but a LOT of details for you to sort out and keep track of
- This is where **DecoderPro** comes in...

What is Decoder Pro?



- A fancy piece of software that turns your computer into a DCC throttle
- That's it!
- ...but a Very sophisticated throttle

Why use DecoderPro?

- Why use it if your DCC system will work?
- Helps Identify decoders
- Displays CVs and their values with understandable names
- Allows all CV values to be stored in a roster file
- Various aids for selecting values (speed tables)
- Lets you think in locomotive terms, instead of just a bunch of numbers
- And a whole lot more!

CV 29 Example

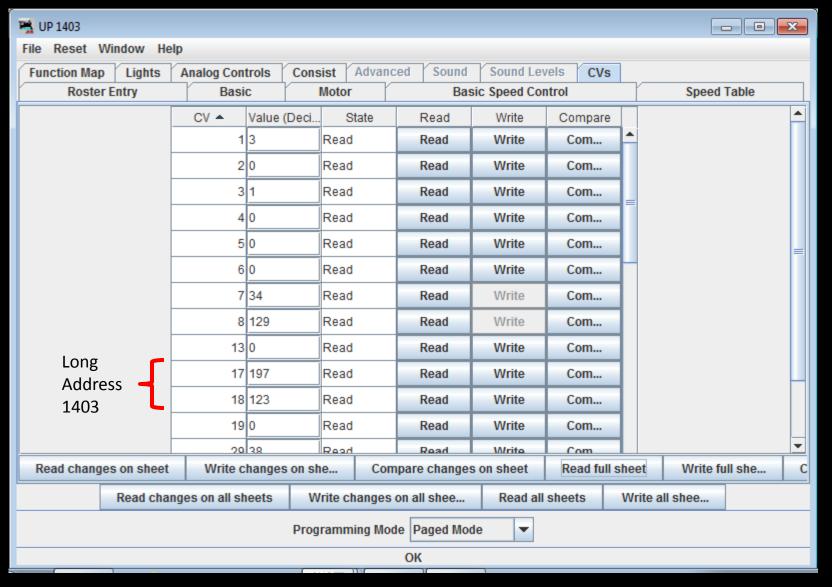
- Holds 8 different things, one per bit.
 - Bit 0 = Locomotive Direction: "0" = normal, "1" = reversed. This bit controls the locomotive's forward and backward direction in digital mode only. Directional sensitive functions, such as headlights (FL and FR), will also be reversed so that they line up with the locomotive's new forward direction. See S-9.1.1 for more information.
 - Bit 1 = FL location: "0" = bit 4 in Speed and Direction instructions control FL, "1" = bit 4 in function group one instruction controls FL. See S-9.2.1 for more information.
 - Bit 2 = Power Source Conversion: "0" = NMRA Digital Only, "1" = Power Source Conversion Enabled, See CV#12 for more information,
 - Bit 3 = Bi-Directional Communications: "0" = Bi-Directional Communications disabled, "1" = Bi-Directional Communications enabled. See S-9.3.2 for more information.
 - Bit 4 = Speed Table: "0" = speed table set by configuration variables #2,#5, and #6, "1" = Speed Table set by configuration variables #66-#95
 - Bit 5 = "0" = one byte addressing, "1" = two byte addressing (also known as extended addressing), See S 9.2.1 for more information.
 - Bit 6 = Reserved for future use.
 - Bit 7 = Accessory Decoder: "0" = Multifunction Decoder, "1" = Accessory Decoder

Simple, isn't it!

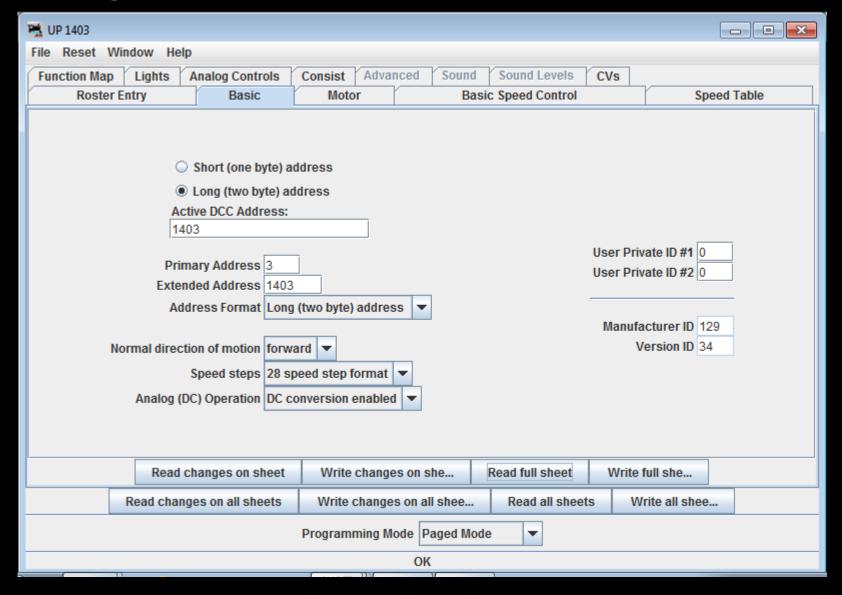
Long Address in CV 17 & CV 18

- CVs can only store between 0 255
- Long addresses, up to 9999, need two CVs
- Not a simple format!
- Example, address 1403
 - -1403 = 0x057B, but 2 high bits must be ones
 - Therefore, 0xC57B -> 0xC5 and 0x7B
 - CV 17 = 0xC5 (most significant bits)
 - CV 18 = 0x7B (least significant bits)
 - In decimal, 0xC5 = 197, and 0x7B = 123
- Again, Simple, isn't it!

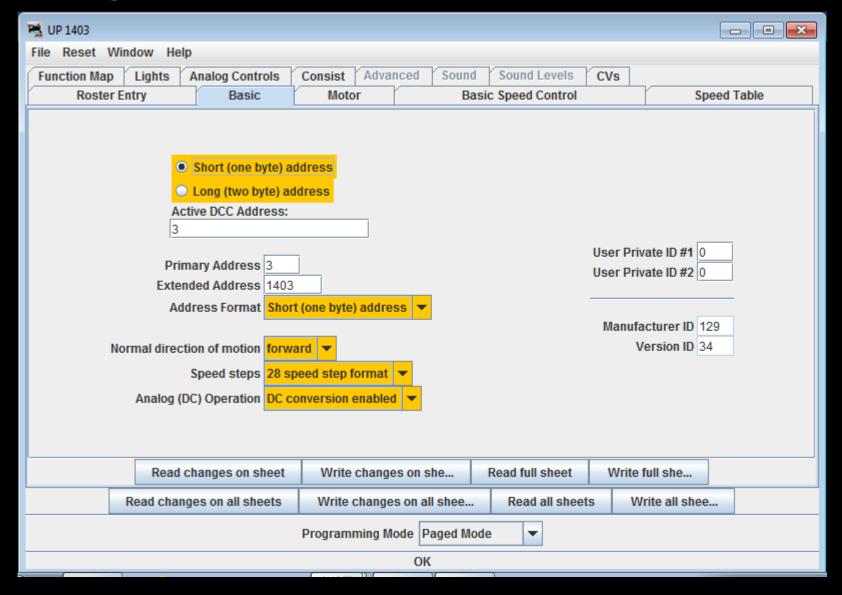
Direct Editing of CVs



Long Address & CV 29 in DecoderPro



Long Address & CV 29 in DecoderPro



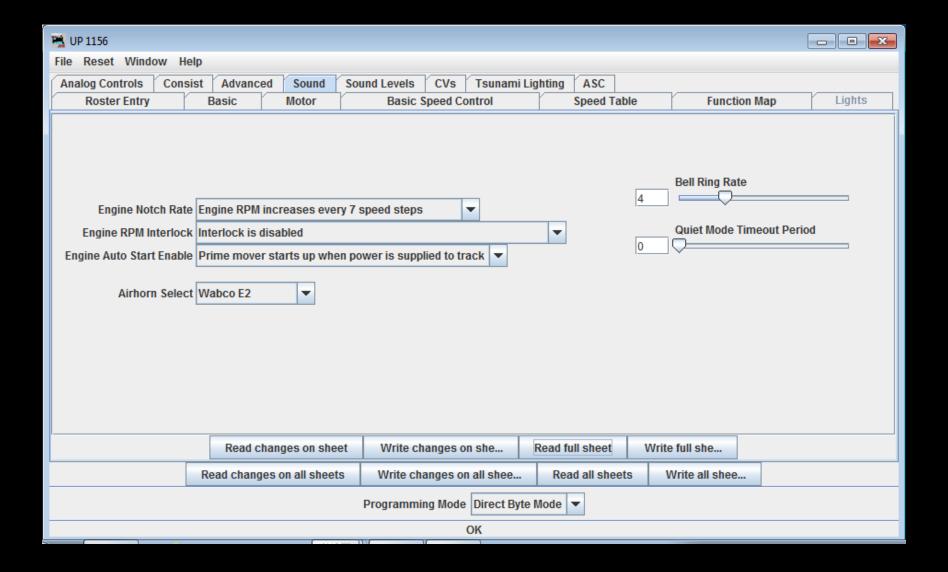
Manufacturer Specific CVs

- Over 100 CVs are reserved for manufacturer specific functions
- Need to consult the decoder documentation to know what CV values do what
- DecoderPro displays these as simple named options and valid selections, as it knows what kind of decoder is installed
- Biggest mess is with Sound

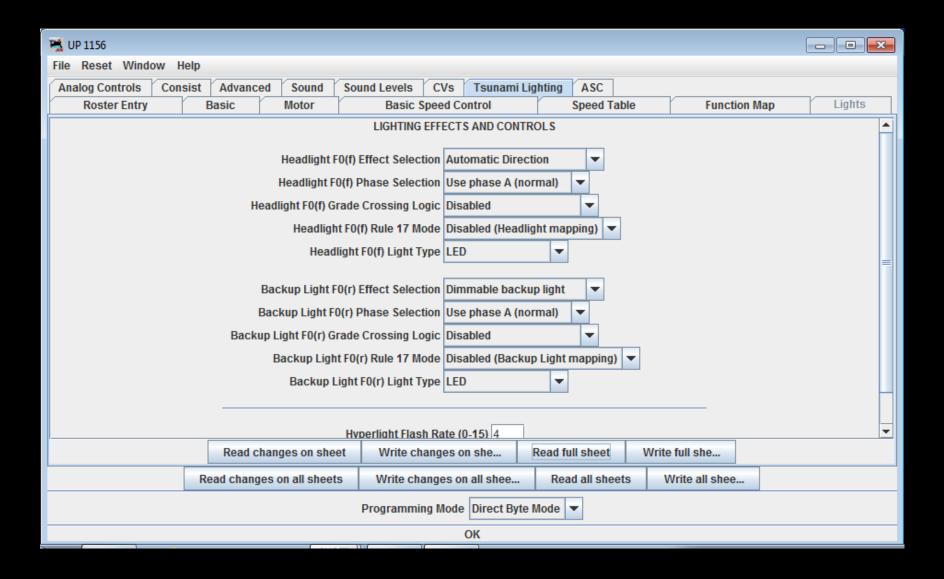
Sound CVs

- There are only 1024 direct CVs allowed
- Sound configurations need a LOT of CVs!
- Introduced the idea of indexed CV pages
- Gives a total of 61,440 indexed pages, each with 256 bytes of CV data available to manufacturers!
 - CV 31-32 is the base, CV 257-512 the data values
- Messy, messy, MESSY!

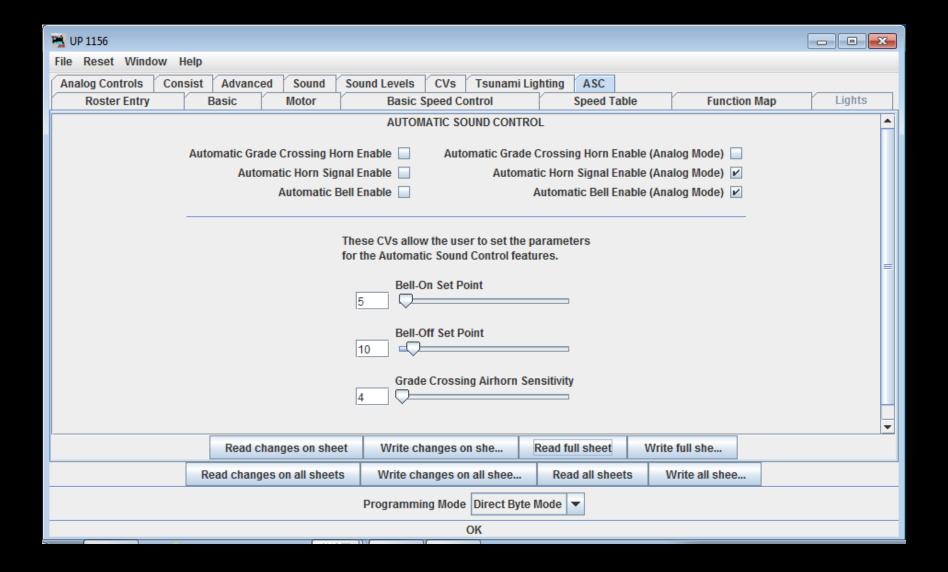
Sound in DecoderPro



Tsunami Lighting Effects



Automatic Sound Control



Function Mapping

₩ UP 1156											_ • ×	
File Reset Window Help												
Analog Controls Consist Advanced Sound	Sound	Levels	CV	s Tsu	nami Lig	hting	ASC					
Roster Entry Basic Motor		Basic	Speed	d Control			Speed Table	•	Function	Мар	Lights	Ц
Use this sh	eet to d	etermir	ne whi	ch functi	ons will (control	which outpo	uts			_	il
Description					Outnu	t wire c	or operation					Ш
Description	1	2	Rell	Air Horn	FX5		Short Horn	Dimmino	Mute			Ш
	White				Rule 17		OHOTE HOTH	Dillilling	mato			Ш
Forward Headlight FO(F)	~											
Reverse Headlight F0(R)	~	~										
Function 1												
Function 2											=	
Function 3							~					
Function 4												
Function 5												
Function 6												
Function 7								~				
Function 8									V			Ш
Function 9												1
Function 10											_	
Function 11											▼	Ц
Read changes on shee	et '	Write c	hange	s on she	F	Read fu	II sheet	Write f	ull she			
Read changes on all sheets Write changes on all shee Read all sheets Write all shee												
	Pro	gramm	ning M	ode Dire	ct Byte I	Node	~					
			.,	ОК								

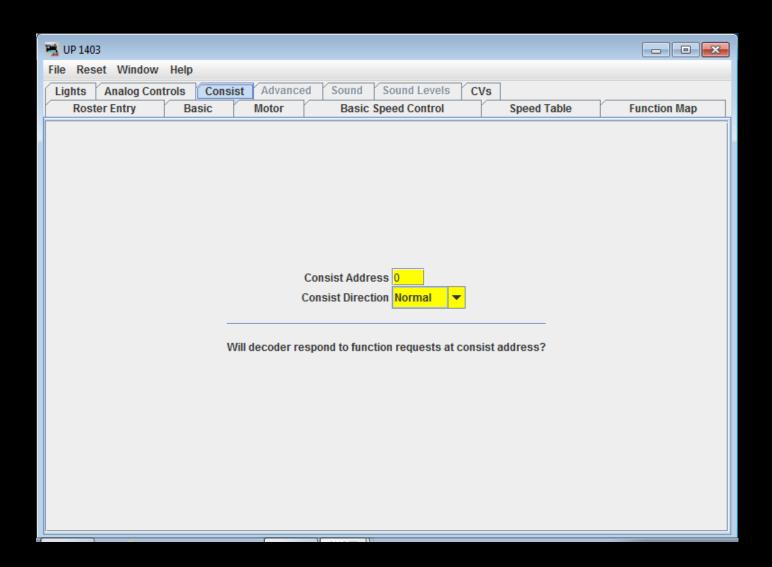
Function Labels

🕦 U	P 1156										- X
File	Reset Window Help										
Fur	ction Labels Roster Media										
	Use this	tab to c	ustom	ize you	ır JMRI th	rottle	function buttons for this locomotive				
fn	label	lock	off	on	shunt	fn	label	lock	off	on	shunt
0	Headlight	V			\circ	15		V			
1	Bell	V			\circ	16		V			
2	Air Horn				\circ	17		~			
3	Short Horn	V			\circ	18		V			
4		V			\circ	19		V			
5		V			\circ	20		V			0
6		V			\circ	21		V			
7	Dimming	V			\circ	22		V			0
8	Mute	V			\circ	23		V			
9		V			\circ	24		V			
10		V			\circ	25		V			
11		V			\circ	26		V			
12		V			\circ	27		V			
13		V			\circ	28		V			
14		V			\circ						
					Save	to Ros	ster				
		C			10						

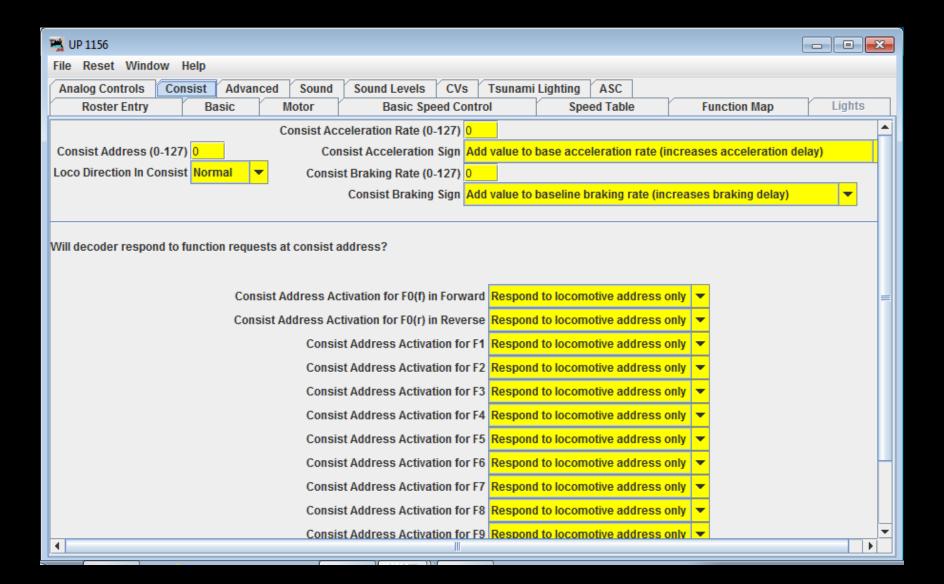
Decoder Assisted Consisting

- Uses CV 19 for a Consist Address
- If CV 19 is anything other than 0, decoder will respond to that address
- Can get tricky with sound decoders for things like the horn and bell
 - Which address should it respond to?
- Again, DecoderPro can help

Simple Decoder Consisting



Sound Decoder Consisting



Decoder XML Sample

- <variable CV="2" item="Vstart" default="10">
- <decVal max="31"/>
- <label>Start Volts</label>
- <label xml:lang="it">Volt Partenza</label>
- <label xml:lang="fr">V démarr.</label>
- <label xml:lang="de">Anfahrspannung</label>
- <comment>Range 0-31</comment>
- <comment xml:lang="it">Valori 0-31</comment>
- </variable>

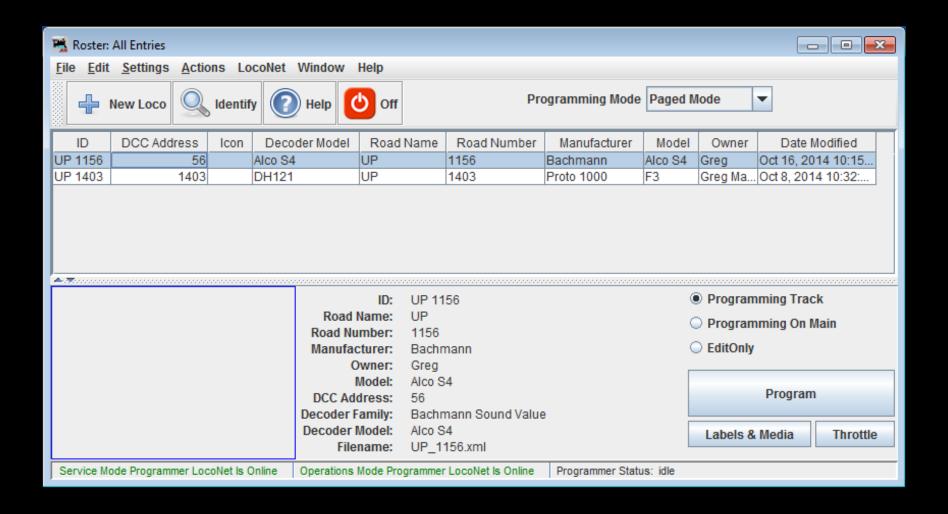
Address Overlap Issue

- Short addresses can be 1 127
- Long addresses can be 0 10,239
- What happened to 2 digit and 4 digits?
- Some systems limit short to 1 99 and long to 100 – 9999, others 1 – 127, 128 - 9999
 - Not consistent, so best to experiment
- Possible to have address 123 as either short or long, but expect problems

Other Benefits to DecoderPro

- All values stored in simple XML (text) files
 - One file per locomotive in a Roster
 - Think of it like a special spreadsheet file
- Easy to duplicate file for an exact copy
- Can easily restore all values to a decoder
- Easy to test different configurations
- Speed Table utility to help get shape right
- Function labels for smartphone throttles

Locomotive Roster



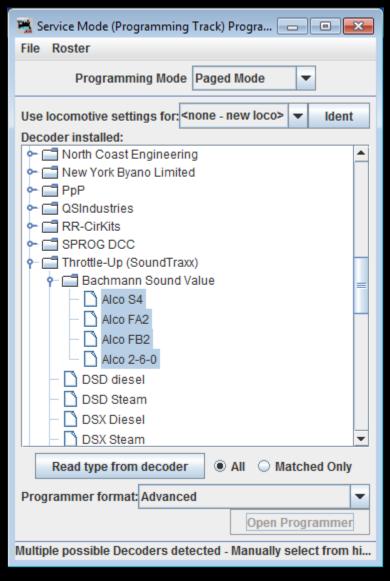
Roster XML Sample File

```
<locomotive id="UP 1403" fileName="UP_1403.xml" roadNumber="1403"</pre>
roadName="UP">
<decoder model="DH121" family="Basic STD" comment="" />
  <locaddress>
   <dcclocoaddress number="1403" longaddress="yes" />
   <number>1403</number>
</locoaddress>
  <values>
   <decoderDef>
    <varValue item="Primary Address" value="3" />
    <varValue item="Extended Address" value="1403" />
    <varValue item="Address Format" value="1" />
    <varValue item="Start Volts" value="0" />
    <varValue item="Version ID" value="34" />
    <varValue item="Manufacturer ID" value="129" />
    <varValue item="Kick Start" value="0" />
   </decoderDef>
```

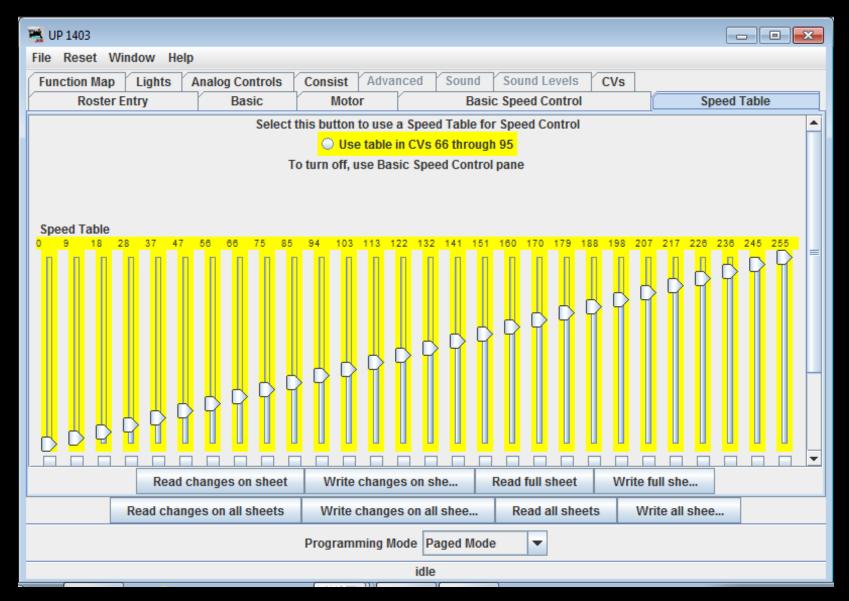
Roster XML Sample File (cont'd)

```
<CVvalue name="1" value="3" />
   <CVvalue name="2" value="0" />
   <CVvalue name="3" value="0" />
   <CVvalue name="4" value="0" />
   <CVvalue name="5" value="0" />
   <CVvalue name="6" value="0" />
   <CVvalue name="7" value="34" />
   <CVvalue name="8" value="129" />
  <CVvalue name="17" value="197" />
                                              (Extended address
   <CVvalue name="18" value="123" />
                                              for 1403)
  </values>
 </locomotive>
</locomotive-config>
```

Help Determine Decoder Type



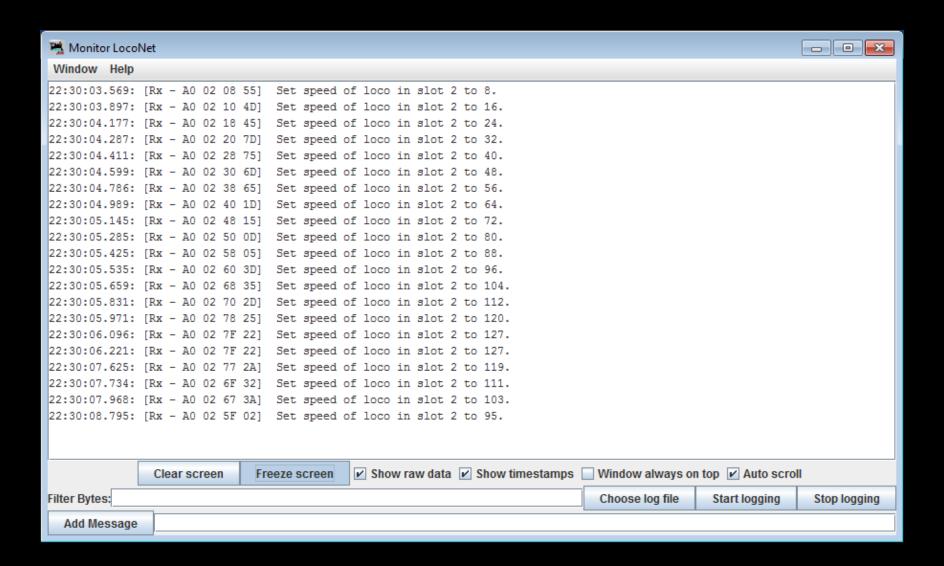
Speed Tables



Monitor Throttle Slots on Digitrax

Mo	nitor Slots																		_x_
Windo	w Help																		
Show unused slots Show system slots Estop A							Estop All Clear All Non-InUse Slots												
Slot		Address	Speed	Status	Use		Consi	Throttle ID	Dir	F0	F1	F2	F3	F4	F5	F6	F7	F8	
1	E Stop	0	35	128 step	Common	Free	none	30 46	R										
2	E Stop	3	95	14 step	In Use	Free	none	30 46	R										
3	E Stop	2	(consist)	128 step	Common	Free	sub(19)	30 46	F										
4	E Stop	36	0	14 step	Idle	Free	none	71 00	F	V				V					
5	E Stop	45	0	14 step	Idle	Free	none	71 00	F										
6	E Stop	46	0	128 step	Idle	Free	none	71 00	F										
7	E Stop	21	0	128 step	Idle	Free	none	30 46	F										
8	E Stop	721	0	128 step	Idle	Free	none	30 46	F										
9	E Stop	20	0	128 step	Idle	Free	none	71 00	F										
10	E Stop	27	0	128 step	Idle	Free	none	71 00	F										
11	E Stop	23	0	128 step	Idle	Free	none	71 00	R	V								V	
12	E Stop	2800	0	128 step	Idle	Free	none	30 46	R	V									
13	E Stop	10	0	128 step	Idle	Free	none	30 46	R	V									
14	E Stop	2704	0	128 step	Idle	Free	none	30 46	F	V			V				V		
16	E Stop	56	(estop) 1	128 step	Common	Free	none	00 00	F										
17	E Stop	1403	55	128 step	Common	Free	none	30 46	F										_

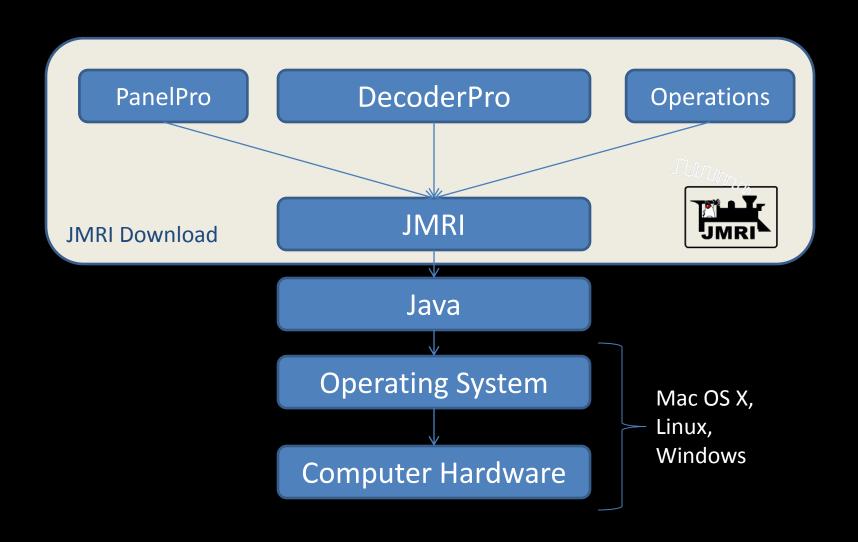
Monitor LocoNet on Digitrax



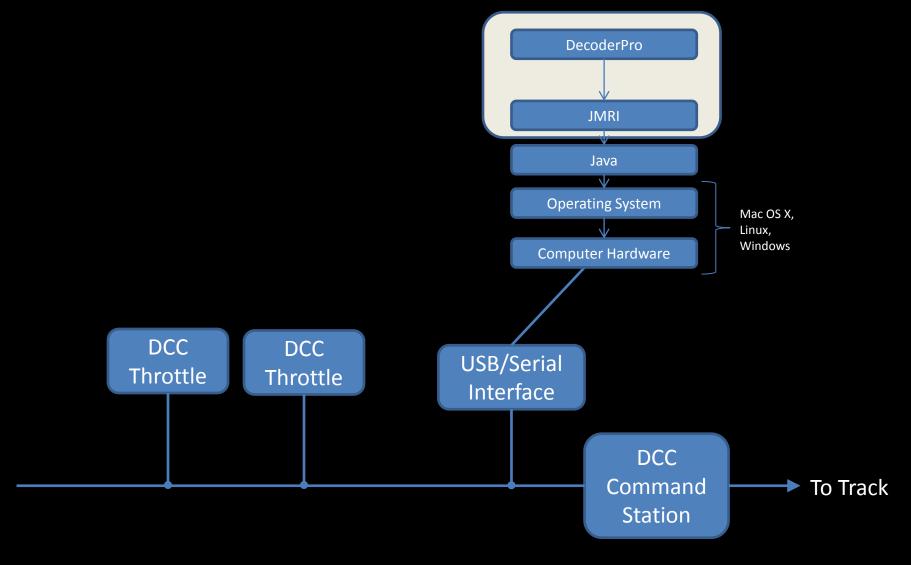
So, What do you need?

- DecoderPro, part of the Java Model Railroad Interface project (JMRI)
- Java platform for Mac OS X, Linux or Windows
 - JMRI and Java are free downloads
- An hardware interface device between your computer and DCC system
 - I use a LocoBuffer-USB for Digitrax

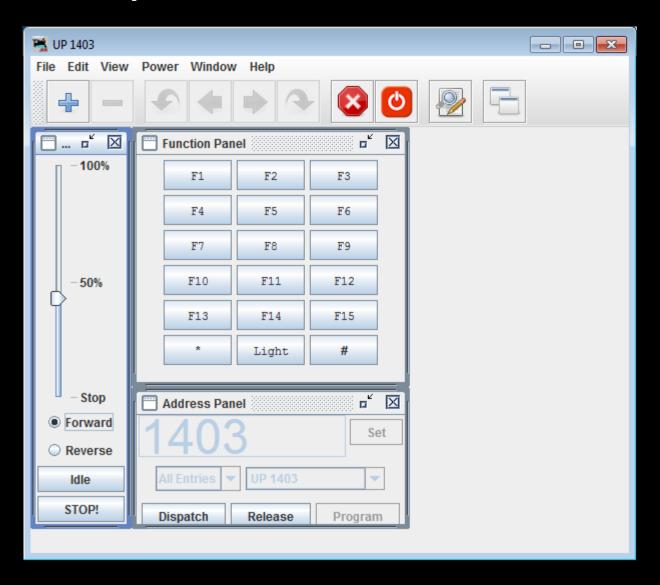
DecoderPro, JMRI, and Java



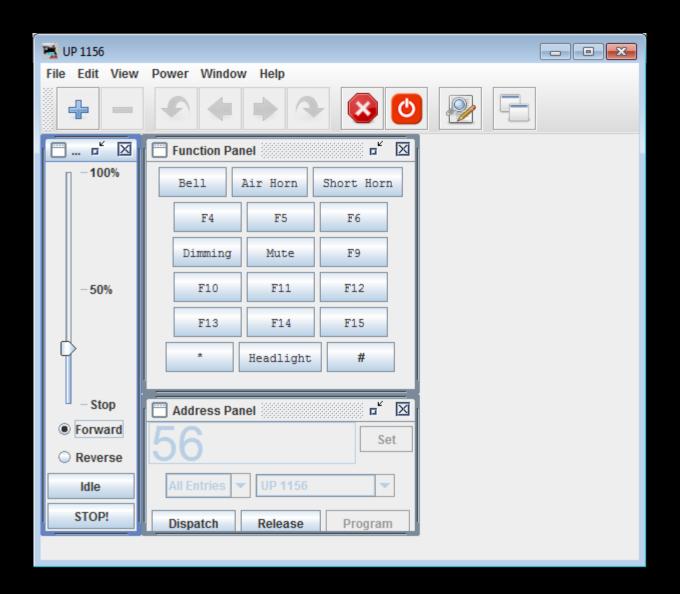
JMRI Connected as a Throttle



Simple Decoder Throttle

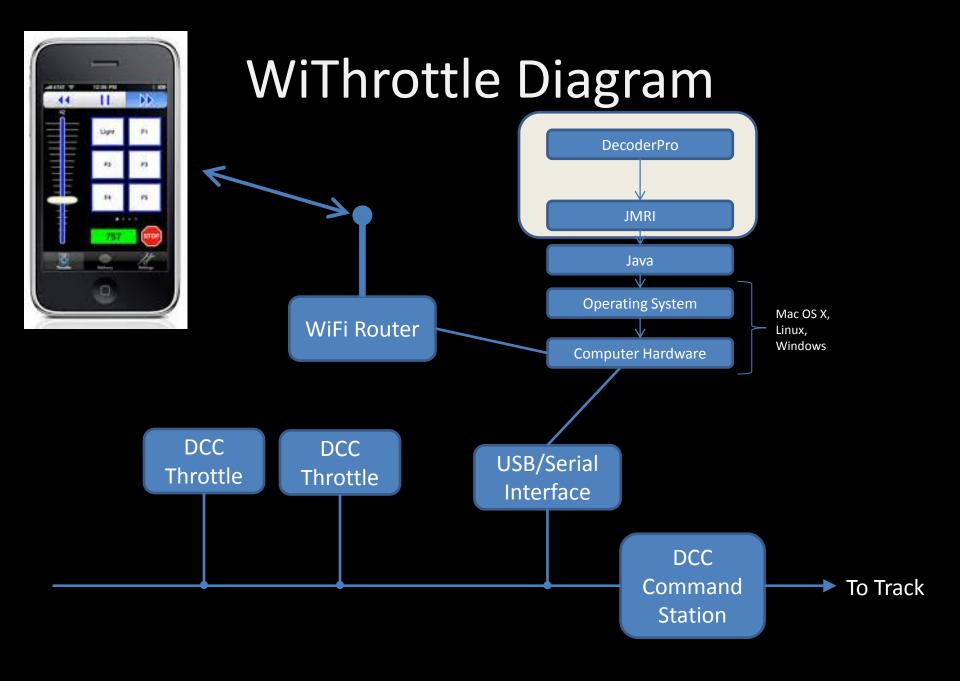


Sound Decoder Throttle



WiThrottle

- Use your Apple or Android smartphone as a wireless throttle
 - WiThrottle for iOS
 - EngineDriver for Android
- Talks over WiFi to a service running in DecoderPro
- Just another throttle
- WiFi wireless seems to be more reliable than Digitrax radios



It's Just a Throttle

- Remember this!
 - DecoderPro cannot do anything beyond what your existing DCC system can do, as it uses the same command station to do everything

Links

- NMRA DCC standards: nmra.org
- JMRI: jmri.org
- Java: java.com
- WiThrottle: www.withrottle.com
- Engine Driver: enginedriver.rrclubs.org
- LocoBuffer-USB: www.rr-cirkits.com