



# JMRI

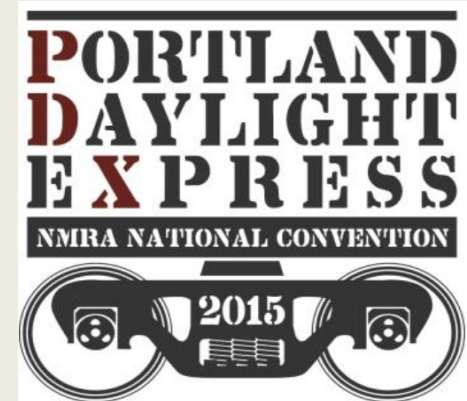
## Java Model Railroad Interface

***Did I mention it's FREE!!***

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# Quiz:

- How many have heard of JMRI?
- How many currently use JMRI?
- How many know others who use JMRI?
- How many think JMRI and decoders?
- How many think JMRI and layout control?
- How many think JMRI and operations?
- How many think JMRI and phone as throttle?

# Intro

- I am your host, Ken Cameron
- Quick history of JMRI
- DecoderPro/3
- PanelPro
- Operations
- Other New Stuff
- Open Discussion

# History

- **2001-2002 Mark Gurries gathered:**  
    **Bob Jacobsen, Dave Falkenburg, John Jabour**  
    – to share ideas and projects they had been working on
- **DecoderPro *October 28, 2002 - JMRI 1.1 released***  
    – Initial result of their teamwork
- **PanelEditor – Nick Kulp & Bob Jacobsen, 2003-2004**
- **Layout Editor – Dave Duchamp, Dick Bronson 2006 - 2007, Pete Cressman 2009**
- **Non-connected Efforts Operations – Dan Boudreau 2009**

# Organization of the JMRI Project

- Bob Jacobsen – Overseer & Mentor
- Developer Group
  - 15 to 30 actively working on code at any time
  - 25 to 50 regular contributors and supporters
- User Group
  - Started around October 2002, 189 email addresses
  - July 2004 grown to 1304 addresses
  - Jan 2007 we passed 2500 with 2752 addresses
  - Aug 2015 we had 8325 addresses

# DecoderPro

- Do you like to read things like this?
- Deal with binary math?
- Lots of fiddling with the throttle?

## CV 29

### Configuration Register 1

#### Description

CV 29 contains miscellaneous decoder configuration bits:

Bit 7								Bit 0
0	0	EAM	STE	ACK	APS	F0	DIR	

- Bit 0: DIR, Direction Bit  
0 = normal operation  
1 = direction bit in Speed/Direction instruction is inverted before processing.
- Bit 1: F0 Location  
0 = F0 state is controlled by bit 4 of Speed/Direction Instruction (14 Speed Step Mode)  
1 = F0 state is controlled by bit 4 of Function Group 1 Instruction (28 and 128 Speed Step Modes)
- Bit 2: APS, Alternate Power Source enable  
0 = NMRA Digital Only  
1 = Alternate Power Source enabled as set by CV 12
- Bit 3: ACK, Advanced Acknowledge Mode enable (not used)  
0 = Advanced Acknowledge mode disabled.  
1 = Advanced Acknowledge mode enabled.
- Bit 4: STE, Speed Table Enable  
0 = Speed Table set by CV 2, 4 and 6.  
1 = Use custom speed table selected by CV 25.
- Bit 5: EAM, Extended Address Mode enable  
0 = Decoder responds to Primary Address in CV 1  
1 = Decoder responds to Extended Address in CV 17-18
- Bit 6: Reserved for future use.
- Bit 7: Multifunction Decoder - Always reads as 0.

# DecoderPro

- Or is this easier to figure out?

The screenshot shows the 'Edit Roster Entry' window in DecoderPro. The window has a menu bar (File, Reset, Window, Help) and a tabbed interface. The 'Basic' tab is selected. The configuration options are as follows:

- ☐ One byte (short) address
- ☒ Two byte (extended) address
- Active DCC Address: 363
- Primary Address: 3
- Extended Address: 363
- Address Format: Two byte (extended) address
- Locomotive Direction: normal
- FL Location: 28/128 speed step format
- Power Source Conversion: DC conversion enabled
- Manufacturer ID: 113
- Manufacturer Version No: 0
- Product Number: 0

# DecoderPro

- Eliminate Conversion issues. No binary!
- No lost decoder manuals.
- Simplify the presentation of the settings.
- A roster to save what you setup!
- DecoderPro3 – viewing by roster

# Programming Track Support

- Identify Decoder
  - Why does it find so many decoders as possible?
- Select by viewing the manufacturers list
- Using the roster
- But where do the decoder definitions come from?
- They come from users!

# Ops – Mode Programming

- Programming on the mainline
- You can't read a decoder on the mainline
- Great to adjust speeds, lights, sounds
- Use the roster to keep track of what you set last time.
- Single CV option 'when you just want to do it'

# Roster

- Saved decoder settings
- Notes
- Photos
- Custom function keys
- Great for inventory

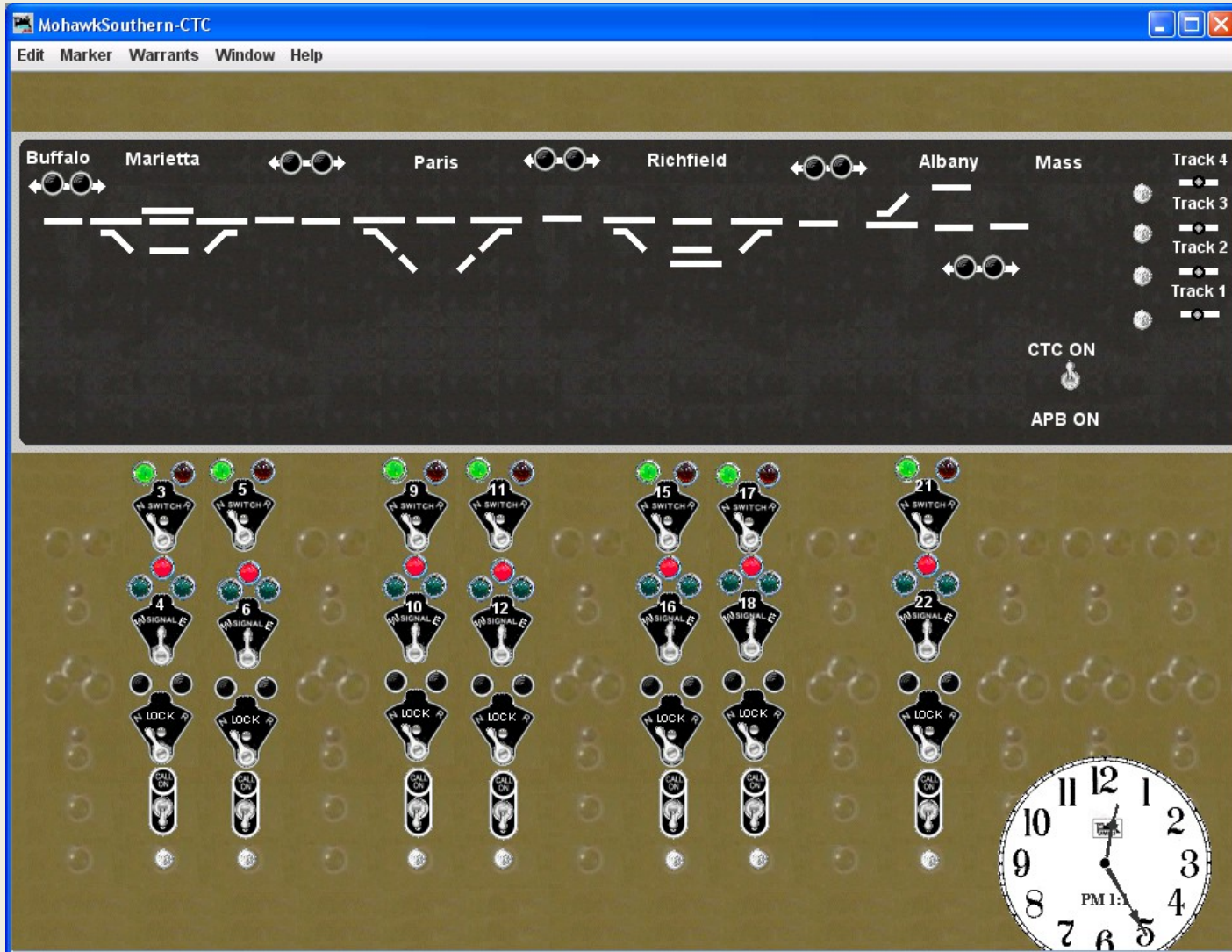
# DecoderPro3

- Demo of DecoderPro3 main screen
- Explain roster details
- Show how tabs change with 'Programmer Mode'

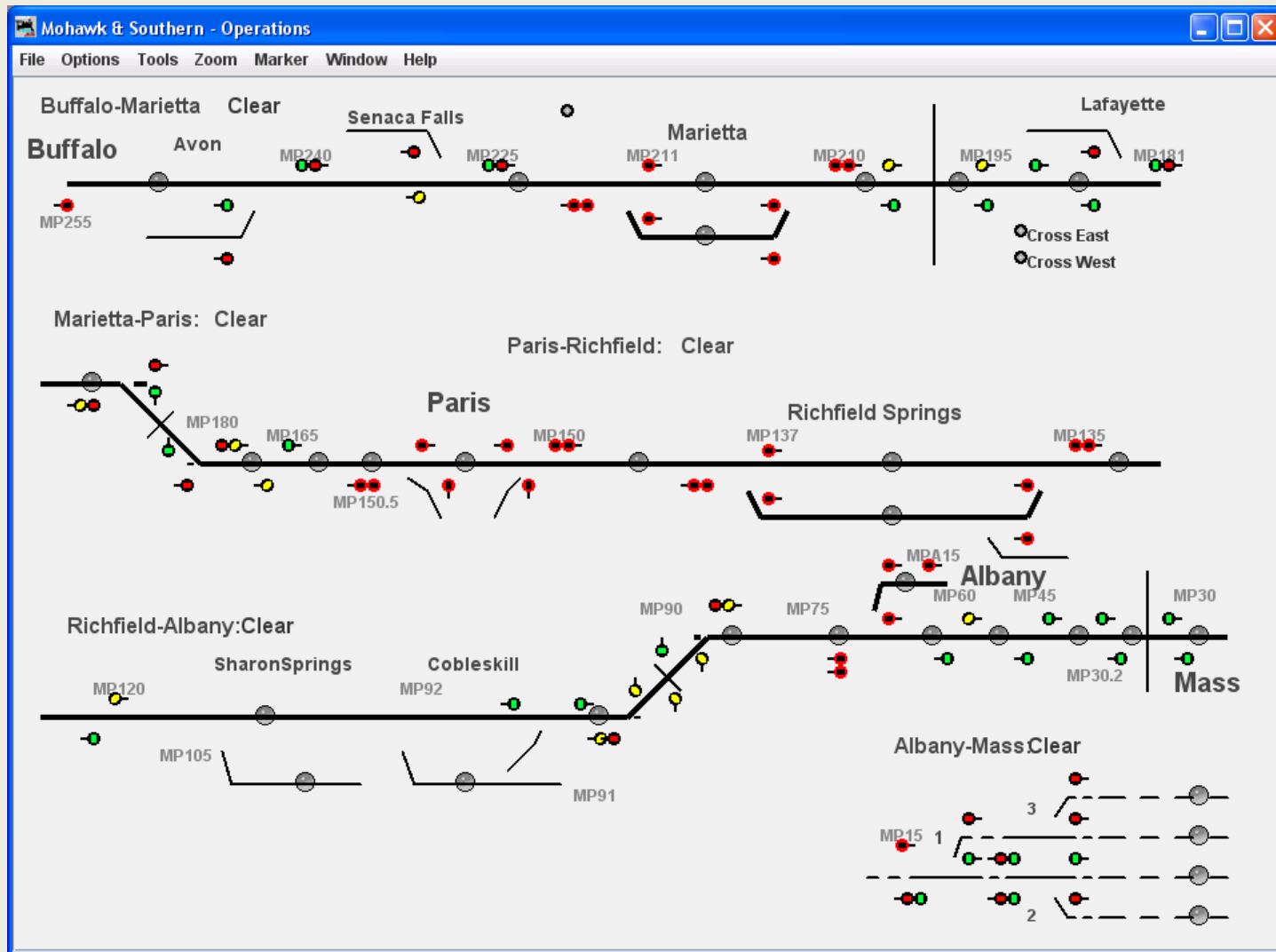
# PanelPro

- PanelPro is for everything not a loco on the layout.
- Two main parts: Control Panel Editor/PE, Layout Editor
- Controls turnouts and signals.
- Displays sensors and status.
- How many of your control panels have extra holes in them?

# Panel Editor – CTC Panel Example



# Layout Editor - Example



# PanelPro – Features and Shortcomings

- You can't touch two things at once
- Some graphics have small 'sweet spots'
- Web mode to display panels elsewhere
- Special trackwork might be hard to show
- Dispatcher or physical view: which to use
- Build multiple panels if needed

# PanelPro Demo

- Skip for now, come to the desk for demos
- Live Screen vs Web Frame
- Panel Editor – original editor (icon based)
- Control Panel Editor – newer (icon based)  
– but you can toggle between PE and CPE
- Layout Editor – Layout connection aware  
(vector based)

# Operations

- Started as a catalog for the rolling stock
- Grew into a traffic management tool
- Switch list generator
- Scheduler makes your industries really work
- Future:
  - Train dynamics effects (weight, horsepower)
  - Automated Trains



# What is JMRI Operations ?

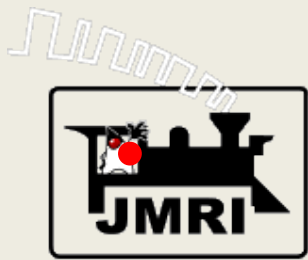
**Operations** is a major new addition to JMRI that provides for creating **switch lists** and **manifests**.

Added to JMRI by Dan Boudreau, who designed and developed the software.

**Switch lists** and **manifests** define where a car is located and how and where it should eventually be positioned after pick ups and drop offs.

Good documentation exists, including a set of demo files.

Layout-to-computer connection is not needed.




## Parts of JMRI Operations:

- **Settings** – General information about railroad, options, and defaults.
- **Locations** – Places that trains visit to pickup and drop off cars and engines. Includes stubs, yards, interchange track, and staging areas.
- **Cars** – Roster of all cars. Includes number, road, type, length, color and weight.
- **Engines** – Roster of all engines. Includes number, road, model, type and length. Supports consists.
- **Routes** – Each Route is a list of locations a train will visit. Can be point-to-point or out-and-back.
- **Trains** – Defines trains that move cars. Specifies Route, Locations where work is done, and schedule.

# Operations – Schedule

- Fine tune how cars arrive/leave a siding

 Edit Schedule for Siding #68 Bkrsfld Grain

Window Help

Name:  Comment:

Id	Current	Type	Road	Receive	Ship	Destination	Track	Count	Wait			
3c1	0 -->	HopGrain		I <wheat>	F <motv>			3	0	Up	Down	Dele...
3c2		Boxcar		F <motv>	I <oad>			1	2	Up	Down	Dele...

Add New Delivery

☐ Add at start ☒ Add at end

## Operations – Conversion Help

- Importing is possible
- Help for extracting info from other packages
- One user converted his 4500 car system to JMRI from RailOp
- Ops is constantly being improved to support features found in many other Ops programs

# Operations Demo

- DIY:
  - Operations->Settings->Tools->Load Demo
- It gives you a couple of everything to start playing with

# Automated Running

- Back and Forth Script
- Robot Throttle Script— Ken Cameron
  - Works from the ‘engineer view’
- Dispatcher – Dave Duchamp
- Auto Dispatcher Script - Giorgio Terdina
- Warrants – Pete Cressman
- !! Your detection of trains must be perfect!!

# New Things

- MRC is now supported
- Xbee wireless interfaces now supported
- Expanded support for RFID readers
- Revamped decoder support for multiple languages
- Restructured internals to support new generation of decoders (>1K CV's)
- WOW decoders, sort of working
- ESU decoder support improving but...

# Phones as Throttles

- Requires:
  - phones that do ‘WiFi’
  - WiFi router connected to JMRI computer
- Currently:
  - iPhone WiThrottle
  - Android Engine Driver
- Custom Function Buttons!
- Just in: DHTML, for any WiFi phone/computer

# Phones/Tablets as Control Panels

- Requires same support as phones
- Uses modern web browser methods for real-time updates
- Link different panels for easy navigation
- Use instead of physical signals in places operators can't see
- Bob Bucklew has webpages to help you  
<http://www.quaker-valley.com/CTC/Tablet.html>

# Phones/Tablets as Control Panels



# OpenLCB/LCC

- A layout control network for the next 40 years
- Based on CAN bus, which has been used by the auto industry for years
- Also being designed for other methods like Ethernet and Wireless
- Being developed by a mix of JMRI developers and others to be vendor neutral

# OpenLCB/LCC

- Demo is available in the SIG room.
- Clinics are scheduled for:
  - Wednesday 2:30 PM – 3:30 PM in Sellwood
  - Wednesday 8:30 PM – 11:00 PM in Sellwood
- Overview and Current Status:
  - Wednesday 4:00 PM – 5:00 PM in Sellwood
- Users Group:
  - Wednesday 7:00 PM – 8:00 PM in Sellwood

# JMRI User Group

- Yahoo Users Group
  - [jmriusers@yahoogroups.com](mailto:jmriusers@yahoogroups.com)

